# STUDENTS' PERCEPTIONS ON MOBILE GAMES APPLICATION IN IMPROVING THE COMMUNICATION SKILLS

**THESIS**

**By :**

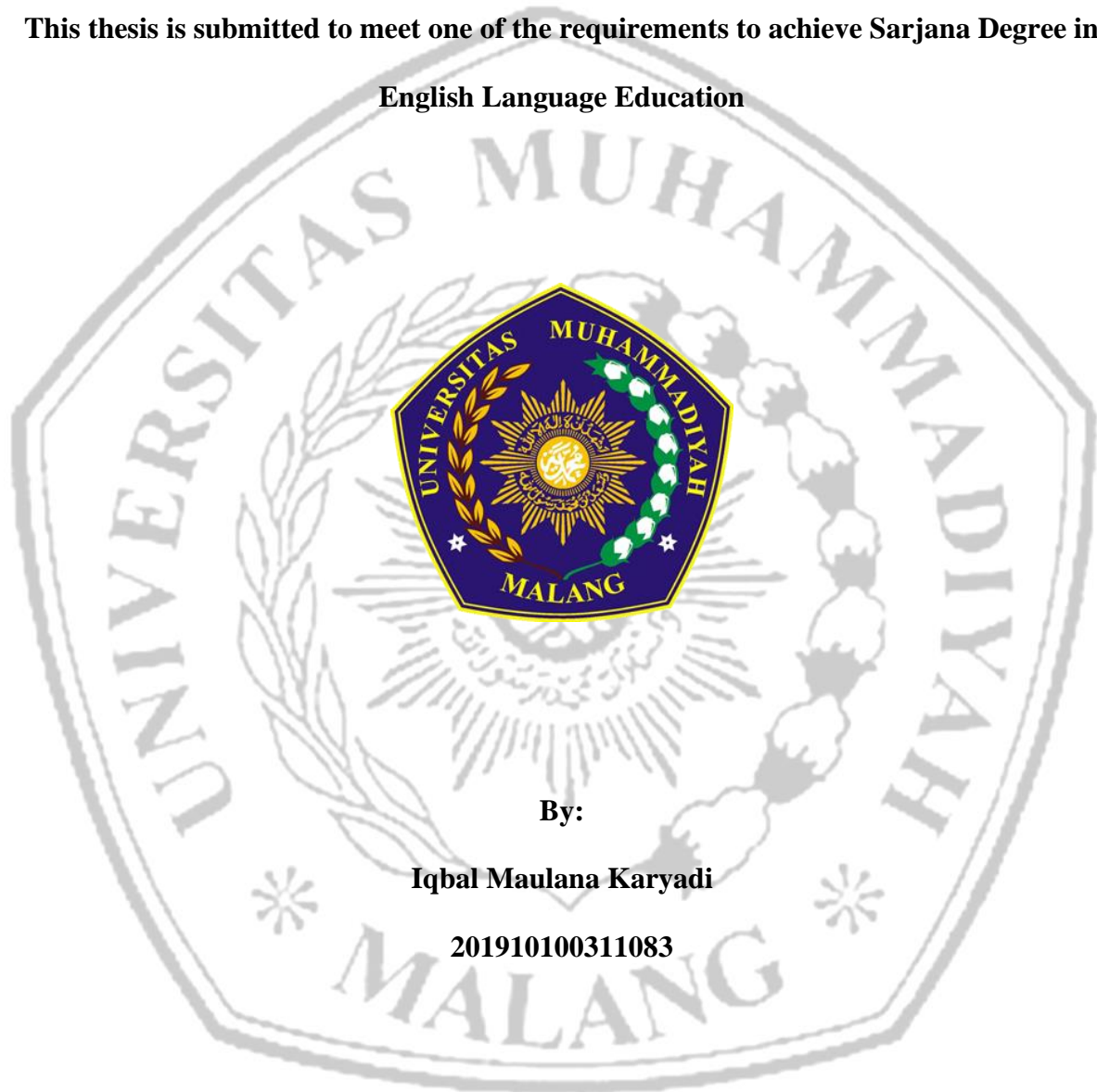**Iqbal Maulana Karyadi**

**201910100311083**

**ENGLISH LANGUAGE EDUCATION DEPARTMENT**

**FACULTY OF TEACHER TRAINING AND EDUCATION**

**UNIVERSITY OF MUHAMMADIYAH MALANG**

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# STUDENTS' PERCEPTIONS ON MOBILE GAMES APPLICATION IN IMPROVING THE COMMUNICATION SKILLS.

**THESIS**

**This thesis is submitted to meet one of the requirements to achieve Sarjana Degree in**

**English Language Education**

**By:**

**Iqbal Maulana Karyadi**

**201910100311083**

**ENGLISH LANGUAGE EDUCATION DEPARTMENT**

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This thesis was written by Iqbal Maulana Karyadi and was approved on January 17, 2024

By:

Advisor

Masyhud, M.Pd

i

# APPROVAL PAGE

This thesis was defended in front of the examiners of the Faculty of Teacher Training and

Education of University of Muhammadiyah Malang and accepted

as one of the requirements to achieve Sarjana

Degree in English Language Education

on January 17, 2023

Approved by:

Dean of Faculty of Teacher Training and Education University of Muhammadiyah Malang

(Prof. Dr. Trisakti Handayani, MM.)

Signatures:

1. Dr. Sri Hartiningsih, M.M                     1.

2. Drs. Jarum, M.Ed                              2.

3. Masyhud, M.pd                                 3.

**MOTTOS**

"Living freely is one of life's basic principles"

**DEDICATION**

This thesis is dedicated to Allah SWT, my mother Sumiati and my father H. Farid, my

brother Bachtiar and all of my family in Madura.

# AUTHOR'S DECLARATION OF ORIGINALITY

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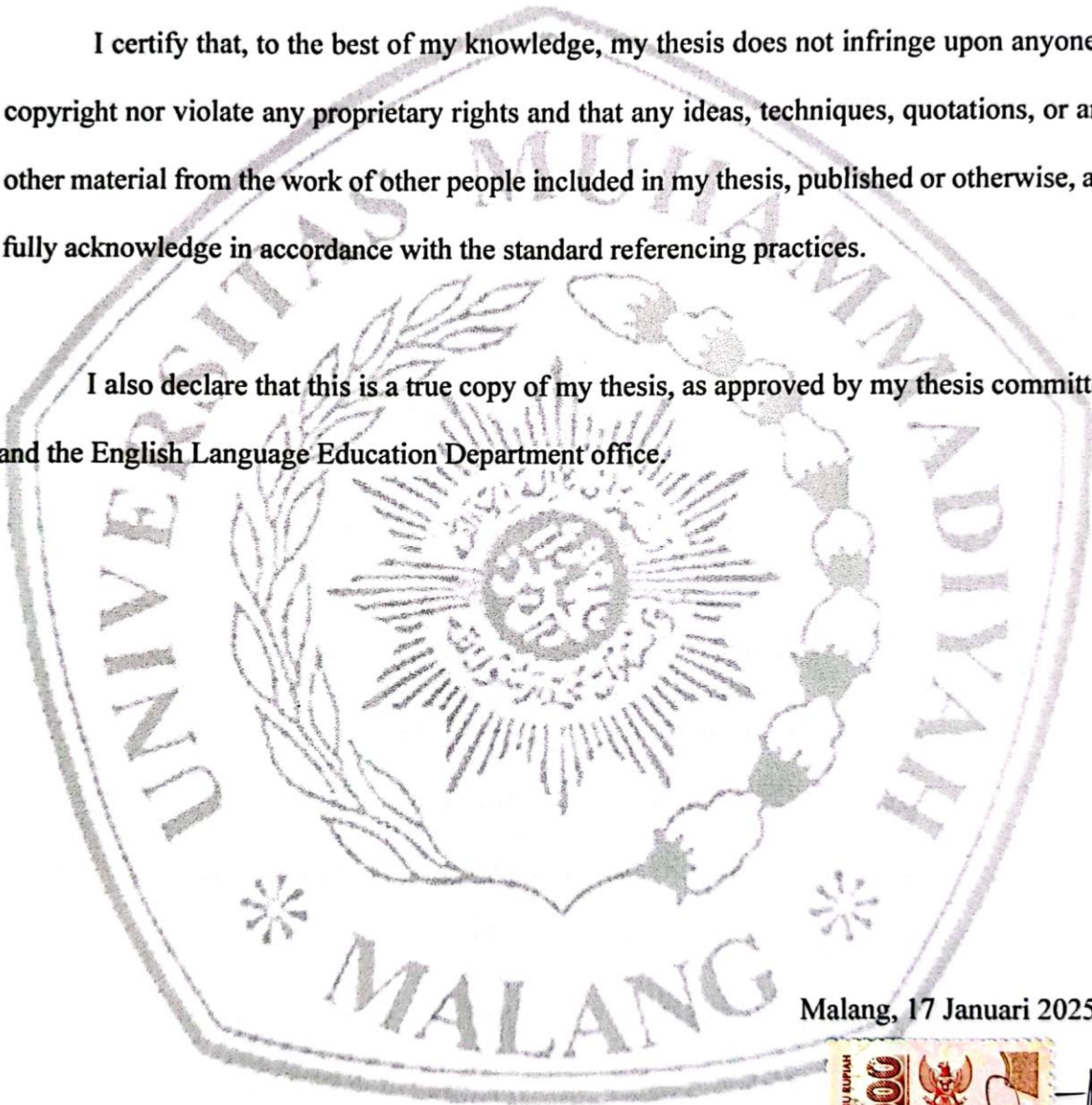
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iv

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# STUDENTS' PERCEPTIONS ON MOBILE GAMES APPLICATION IN IMPROVING THE COMMUNICATION SKILLS.

## ABSTRACT

This study explores students' perceptions of using the mobile game Mobile Legends Bang Bang (MLBB) as a tool to enhance communication skills. With the increasing popularity of mobile games among students, the research examines how such platforms can contribute to the development of essential communication abilities. Employing a qualitative descriptive research design, data were collected through questionnaires and semi-structured interviews with students from the English Language Education Department at the University of Muhammadiyah Malang. Findings reveal that MLBB fosters improved communication through in-game interactions, teamwork, and exposure to diverse linguistic and cultural contexts. Participants reported enhanced clarity, confidence, and adaptability in their communication, both in the game and real-life scenarios. The study highlights the potential of integrating mobile games into educational frameworks to support skill development and encourages educators to consider innovative, technology-driven approaches to learning.

**Keywords:** Communication Skills, Students' Perceptions, Game-Based Learning

Advisor                                                    The researcher

Masyhud, M.Pd                                              Iqbal Maulana Karyadi

# TABLE OF CONTENTS

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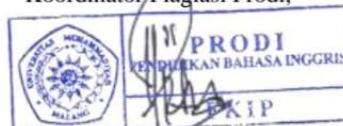
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