1.1 Research Background

Mobile legend is created by China developer is Moonton Technology Co. Ltd and shanghai mulong network and technology Co.,ltd. July 11, 2016. Mobile legend bang bang is a game designed which only for phone, this game has two opposing teams to defend the fort so as not taken over by the opponent. Besides, mobile legend is very popular and in demand from various circles from teenagers to adults. This game is very popular in Asian as many as ten million accounts are known to have downloaded this game on the Google Play Store. The role is there are two group fights to reach and destroy the enemy’s castle while defending their own castle to defend the castle they have to control the path they pass through. There are three lines the first is “Upper”, “Lower”, “Middle”. Those lines connect the road to the castle.

Someone who only plays the game is called player, one of developer online games www.steam.com said if there are 12.675.696 players who download that online game and the players are dominated by teenagers and early adults aged 15-25 years. In online games especially is Mobile legend the player can interact with the other player to communicate and give ideas. There are features to support their communication which are called chat room. In chat room, the player can chat with team or enemy, Therefore, they are usually
using a lot of emerging special languages that are used in mobile legend game, called as register.

Register can be considered a different way language user in different circumstances. According to (Wardaugh, 2006), register means set of language items which are associated with social groups. Through register, a community can be differentiated with another community simply register is one of part of their identity. If it is so, register is a common term inside some specific community, for example in a group of indie fans, football club, airlines, banks, and so on.

There have been some studies related to register such as (Syahrir, 2017), (Rahmawati, 2014), and (Sari, 2005). The first was conducted by (Syahrir, 2017). He investigated registers used by gamers’ community in Point Blank Game. From this study, he found 31 registers consisting of 20 formal registers and 11 informal registers.

The second was conducted by (Rahmawati, 2014) with the title Analysis of Register Used in Soccer Page of Social Media Facebook she found 74 register which divided by its part of speech.

Third was conducted by (Sari, 2005) She studied about the register used by the employees of shoe company Artisan Jaya Makmur Malang. She found 146 registers consisting of 142 formal registers and 4 informal.

The researcher decided to analyze register which found in Mobile legend player. The researcher employs analysis of this research on player of Mobile legend, with the title is “Register found in Mobile Legend player”.
1.2 Research Problems

The research problems in this research are formulated as follows:

1. What registers are found in Mobile Legend Player?
2. What is the meaning of each register on Mobile Legend?

1.3 Research Purposes

According on the research problems, the purposes of the research are:

1. To find out the registers found on Mobile Legend player.
2. To find out the meaning of the registers found on Mobile Legend Player.

1.4 Research Significance

The research significance in this research is explained in terms of theoretical consideration and the practical one. Theoretically, it is expected that this research provide valuable contribution to the study of Sociolinguistics. It will provide more examples of registers in online especially in Mobile Legend player.

Practically this research will give contribution to the gamers to know and to improve their vocabularies in this game.

The success or failure of the learning process influenced two factors, namely the factors that come from the human self itself includes intelligence, growth, training, motivation, and personal while external factors include family factors, facilities, environment, social motivation and the last is the way
teachers teach very important role in the success of the learning process in the classroom.

1.5 Scope and Limitation

The researcher would only focus on register found in mobile legend player. In specific, this research is focus on finding out meaning of register that found on mobile legend player. The discussions of this research were limited to register that found on mobile legend player which is English language. Appeared at the account that the researcher follows in 3 week and 3 times in one day.

1.6 Definition of Key Terms

1. One of language variation which is related with a particular use and depends on situation and location with impact the usage is called as register. (Biber and Conrad, 2009).

2. Player is a person who plays a game (Merriem-Webster, 1828).

3. Mobile legend is created by China developer is Moonton Technology Co. Ltd and shanghai mulong network and technology Co.,ltd. July 11, 2016. Mobile legend bang bang is a game designed which only for phone.(Moonton, Mobile Legend, 2016).