CHAPTER I

INTRODUCTION

This chapter presents the background of study, the statement of the problem, purpose of study, the significance of study, the scope and limitation, and definition of key terms.

1.1 Background of the study

Literature is an imagination work that gives enjoyment and knowledge to the readers. They will get enjoyment when they read. Besides, literature gives deep and wide advantages about culture. One way to express human expressions is to appreciate with literary and all human live have been written in the kind of literary. Eagleton defines that literatures are written works in the sense of imaginative fiction, writing which are not literary true (1996:1).

Studying literature is an activity that gives us some new experiences because it contains of human feelings, human life, love, etc. Stableford (2007:10) states that literature means the production of written works having excellent form of expression and dealing with ideas of permanent interest. People who read literary works seriously and really understand, they will be influenced and involved in a story, they can be moved to cry, laugh, dream or rage through the character’s attitude in the
story. By reading literary works, people can also get knowledge about human’s life
and the things that can happen in a society and what human being has experienced in
our life or describes the reality.

Literature springs from our inborn love of telling a story, of arranging word in
pleasing patterns, of expressing in word some special aspect of our human
experience. It is usually set down in printed characters for us to read, though some
forms of it are performed on certain social occasion (Iwuchukwu, 2008:2). According
to Indah (2007), there are a number of difference branches of literature such as film,
poetry, the novel, the story, and also drama, all these are works of imagination arising
from man’s capacity for invention.

One of literary branches is film. Film is the combination between moving
picture and audio becomes audiovisual, it is one of media audiovisual that contains
sounds, video, animation, and picture, usually shown in a cinema or on television and
often telling a story (Vassiliou, 2006 :2). Film is created by director, writer and
cinematographer, to show how people behave, manner and act in real society.
According to Cosseti (1999:73), film is cultural artifacts created by specific culture,
which reflects those cultures, and in turn, affect them. Mostly, film raises story
happen in society related to the problems in daily life. It also entertaining and gives
the message to the audience. There are many categories in the film such as romantic,
documentary, thriller, fantasy, comedies, action, science fiction, classical, and drama
film.
Film always gives the message to the audience. Message here means that the positive message, but sometimes there one audiences who misunderstood about the message. As a result, the message that should be positive becomes negative. Moreover, film also has some benefits for people such as increasing our imagination, learning about new things, practicing the foreign languages, learning understanding the new cultural in other country, and seeing the conditional of city in the film.

In addition, all of human experience suffering in life; it is the opposite of happiness. Something when their emotion are too intense and easily around sad, they can easily get them into trouble since their life do not feel peace, they become worried about the safety and afraid of their properties those emotions can make them stress and depress. Therefore, they always live in worrying and make their life in suffering, it is enduring or feeling something unpleasant (Nugroho and Mudji, 1996).

A previous research related to suffering was conducted by Sari (2006), entitled *A Study on Harry potter’s suffering in J.K.Rowling’s Novel “Harry potter and the order of the phoenix”* found that the suffering for life of Harry Potter comes from beggars and it is supported by his suffer to have better life. It makes his strive to reach the superiority and power. This is a fiction film, it is one of part of genre film that contains imaginative story and it does not related to the fact. The example genres of this film are Harry Potter, Narnia, Golden Compass, Eragon, Etc.

The researcher would like to discuss about Chris Gardner suffering in “the pursuit of happiness” film by Gabriele Mucchino. The story tells about Chris’s suffering in his life and makes him strong to become a success man. The genre of
this film is drama, it is a picture related to the emotional reality of a person such as Jane Eyre, Pride Prejudice, The queen, Etc.

“The Pursuit of Happyness” is a 2007 drama film tells about love, struggle, and suffering of life directed by Gabriele Mocchino. Starting in San Francisco, Chris was smart salesman. He invested the family saving in Bone Density Scanners. He faced several problems in his life such as, Chris Gardner had trouble with his relationship, his wife left him and move to New York, he didn’t have money to pay the apartment rent and he was rendered homeless because he couldn’t pay his rent. This is very interesting because it tells about suffering of men to have better live.

After knowing the film’s case, it was chosen as the object of the study for some reasons. First, film is a media of communication and education; it can be used as teaching materials in Speaking subject, listening subject and pronunciation practice. Second, the events (the story of the film) which can be based on imagination, experience or phenomena can give the audience exploration of human feeling, personality, expression, and problems. In film, there are many characters of people and human action. It means that film as a mirror of social situation will show what happens in society as a reflection and expression of human feeling happiness, mind, characteristic and sorrow. People can learn many things from film because it contains many valuable lessons, messages, and pleasure. Third, the previous research “Harry potter and the order of the phoenix” was a fiction story, while “The Pursuit of Happyness” is a drama film based on true story.
1.2 Statement of the Problem.

Based on the background of the study above, the research problems are:

1. What kinds of Chris Gardner’s sufferings in “The Pursuit of Happyness” film by Gabriele Mucchino?
2. What are the causes of Chris Gardner’s sufferings in “The Pursuit of Happyness” film by Gabriele Mucchino?
3. How does Chris Gardner solve his sufferings in “The Pursuit of Happyness” film by Gabriele Mucchino?

1.3 Purpose of the Study

The purposes of the study are formulated to answer the question as follows:

1. To find out the reasons of suffering of Chris Gardner’s in “The Pursuit of Happyness” film by Gabriele Mucchino.
2. To describe the causes of Chris’s suffering in “The Pursuit of Happyness” film by Gabriele Mucchino.
3. To explain Chris Gardner solved his suffering in “The Pursuit of Happyness” film by Gabriele Mucchino.

1.4 Significance of the Study

After studying and analyzing the problem, the writer expects that this study will give contributions and to be useful for the following groups:

- For the students, this study can increase their knowledge about the meaning of suffering and the way to solve it.
• For the teacher, this study could be used as an additional reference material in studying and teaching literature.

• For future researchers, this study would be a reference to have a research in the same area with different topic.

1.5 Scope and Limitation

This study is focused on the film “The Pursuit of Happyness”. There are several topics that can be analyzed in this film, but this study only focuses on suffering. The scope of this study is related with Chris Gardner suffering in “The Pursuit of Happyness” film. It limits on the kind of suffering, causes and ways of Chris Gardner to solve his suffering in “The Pursuit of Happyness” film.

1.6 Definitions of Key Term

1. **Suffering** is enduring or feeling something unpleasant (Nugroho and Mudji, 1996).

2. **Film** is the combination between moving picture and audio become audiovisual, it is one of media audiovisual that contains sounds, video, animation, and picture, usually shown in a cinema or on television and often telling a story (Vassiliou, 2006 : 2).

3. **The Pursuit of Happyness** is a drama film directed by Gabriele Muccino and show in cinema 2007.

4. **Chris Gardner** is one of the main characters of “The Pursuit of Happyness” film.