GRAMMATICAL FEATURES ANALYSIS ON QUICK CHAT FEATURE AT *MOBILE LEGENDS: BANG-BANG* ONLINE MOBILE GAME

THESIS

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Malang, 8th July 2024

Iroyan Alfi Aziz

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ABSTRACT

This study analyzes the use of grammar and tenses within the Quick Chat feature in the mobile game "Mobile Legends: Bang Bang" The objective is to investigate how linguistic elements are employed to facilitate rapid and effective communication among players during gameplay. The research utilizes a qualitative approach, examining a sample of Quick Chat messages from various in-game scenarios.

The findings indicate a predominance of imperative and present simple tenses, reflecting the need for immediacy and clarity in high-pressure situations. Additionally, the study observes frequent use of abbreviated forms and gaming-specific jargon, which contribute to concise and context-specific communication. These linguistic choices highlight the necessity for Quick Chat messages to convey critical information swiftly, enhancing team coordination and strategic execution. The implications of this research suggest that game developers should consider linguistic efficiency when designing communication tools to improve user experience. The study also opens avenues for further exploration into the impact of linguistic structures on player performance and engagement in real-time multiplayer games.

Key words: *(Tenses, Quick Chat, Mobile Legends: Bang Bang, Game)*

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